

Introduction to Software Verification

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Lectures Material
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Lecture 12

9.1.18

Summary

- Explicit model checking

State explosion problem

- BDD-based symbolic model checking
- SAT-based Bounded Model Checking (BMC)

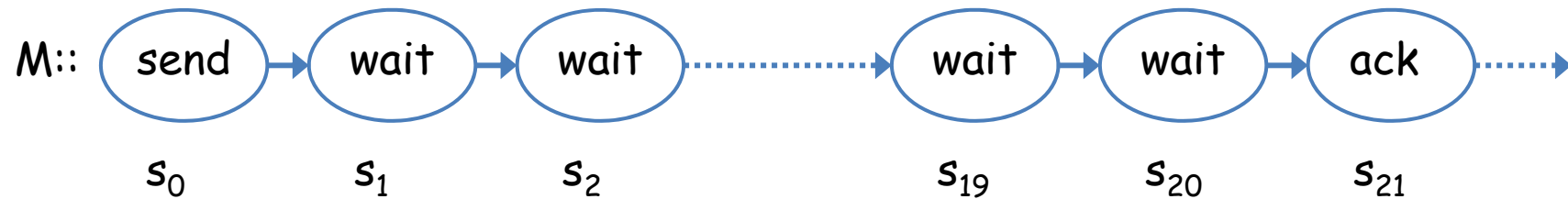
Other solutions to the state-explosion problem

Small models replace the full, concrete model:

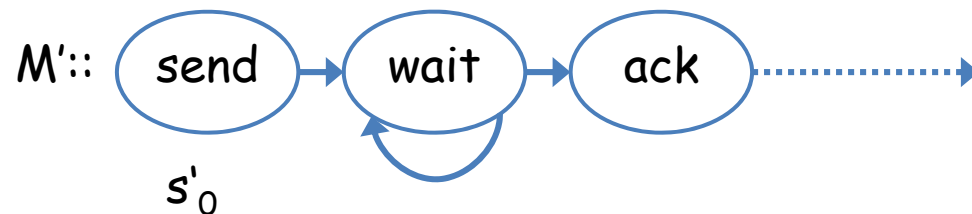
- Abstraction
- Compositional verification
- Partial order reduction
- Symmetry

example

Let M be a communication system in which there are exactly 20 **wait** steps between a **send** and an **ack**



M' includes all behaviors of M and more:



example

Every path in M has a "representative path" in M' . Therefore, if we prove:

$$M', s_0' \models A(\neg \text{ack } W \text{ send})$$

We can conclude that also:

$$M, s_0 \models A(\neg \text{ack } W \text{ send})$$

example

Since M' has **more paths**, if
 $M', s'_0 \not\models AG(\text{send} \rightarrow \text{F ack})$

then we **cannot conclude** that
 $M, s_0 \not\models AG(\text{send} \rightarrow \text{F ack})$

- A counterexample might be **spurious**
- **Refinement** might be needed

Equivalences and preorders

Goal: to define

- **Preorder** between models: $M_2 \geq M_1$ s.t.
 $M_2 \models \varphi \Rightarrow M_1 \models \varphi$
- **Equivalence** between models: $M_1 \equiv M_2$ s.t.
 $M_1 \models \varphi \Leftrightarrow M_2 \models \varphi$

Which properties are preserved?

We define:

equivalence between models that **strongly preserves CTL***:

- If $M_1 \equiv M_2$ then for every CTL* formula φ ,
 $M_1 \models \varphi \iff M_2 \models \varphi$

preorder between models that **weakly preserves ACTL***

- If $M_2 \geq M_1$ then for every ACTL* formula φ ,
 $M_2 \models \varphi \implies M_1 \models \varphi$

ACTL / ACTL*

- No existential path quantifier (no E)
 - Only A
- Negation is applied to atomic propositions only
- Need \vee and \wedge
- U and the dual of U, V (release)

$$M, \pi \models (f_1 \vee f_2) \Leftrightarrow \forall j \geq 0 [[\forall i < j. \pi^i \models f_1] \Rightarrow \pi^j \models f_2]$$

- $f_1 \vee f_2 \equiv \neg (\neg f_1 \wedge \neg f_2)$

ACTL

Universal CTL

- $p, \neg p$, for $p \in AP$
- $g_1 \vee g_2, g_1 \wedge g_2$
- $AX g_1, A(g_1 U g_2), A(g_1 V g_2)$
 - $AG g_1, AF g_1$ (can be expressed by AU, AV)

where g_1, g_2 are ACTL (state formulas)

Example : $AG AF \text{ restart}$ is an ACTL formula

The simulation preorder [Milner]

Given two models over AP:

$$M_1 = (S_1, I_1, R_1, L_1), \quad M_2 = (S_2, I_2, R_2, L_2)$$

$H \subseteq S_1 \times S_2$ is a **simulation** iff

for every $(s_1, s_2) \in H$:

- s_1 and s_2 satisfy the **same propositions**
- For every successor t_1 of s_1 there is a successor t_2 of s_2 such that $(t_1, t_2) \in H$

Notation:

$s_1 \leq s_2$ if there is simulation H , s.t. $(s_1, s_2) \in H$

The simulation preorder [Milner]

Given two models over AP:

$$M_1 = (S_1, I_1, R_1, L_1), \quad M_2 = (S_2, I_2, R_2, L_2)$$

$H \subseteq S_1 \times S_2$ is a **simulation** iff

for every $(s_1, s_2) \in H$:

- $L_1(s_1) = L_2(s_2)$
- $\forall t_1 [(s_1, t_1) \in R_1 \Rightarrow \exists t_2 [(s_2, t_2) \in R_2 \wedge (t_1, t_2) \in H]]$

Notation: $s_1 \leq s_2$

Simulation preorder (cont.)

$H \subseteq \mathcal{S}_1 \times \mathcal{S}_2$ is a **simulation** from M_1 to M_2 iff
 H is a simulation and
for every $\mathbf{s}_1 \in I_1$ there is $\mathbf{s}_2 \in I_2$
s.t. $(\mathbf{s}_1, \mathbf{s}_2) \in H$

Notation: $M_1 \leq M_2$

Bisimulation relation [Park]

For models M_1 and M_2 over AP,

$B \subseteq S_1 \times S_2$ is a **bisimulation**

iff for every $(s_1, s_2) \in B$:

- $L_1(s_1) = L_2(s_2)$
- $\forall t_1 [(s_1, t_1) \in R_1 \Rightarrow \exists t_2 [(s_2, t_2) \in R_2 \wedge (t_1, t_2) \in B]]$
- $\forall t_2 [(s_2, t_2) \in R_2 \Rightarrow \exists t_1 [(s_1, t_1) \in R_1 \wedge (t_1, t_2) \in B]]$

Notation: $s_1 \equiv s_2$

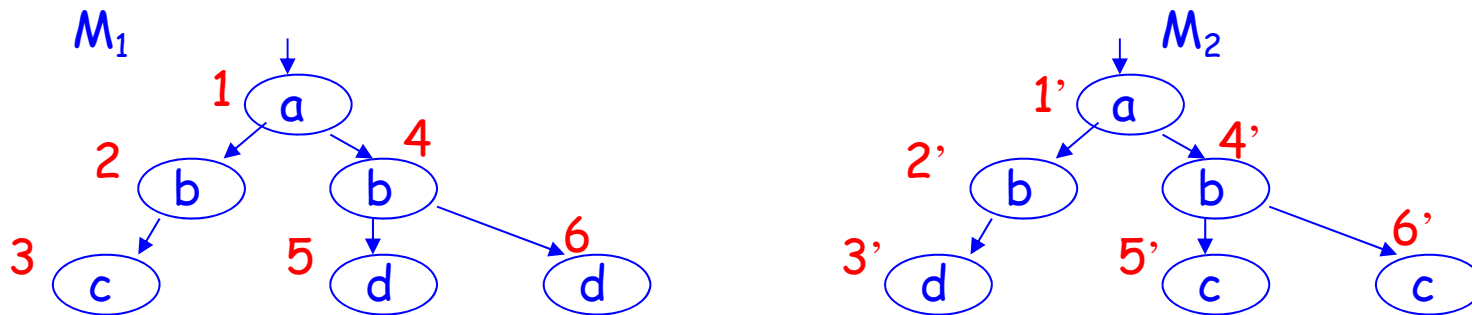
Bisimulation relation (cont.)

$B \subseteq S_1 \times S_2$ is a
Bisimulation between M_1 and M_2 iff

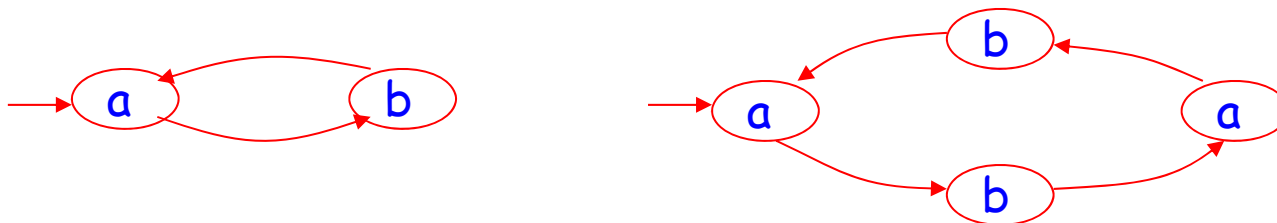
- B is a bisimulation, and
- for every $s_1 \in I_1$ there is $s_2 \in I_2$
s.t. $(s_1, s_2) \in B$ and
- for every $s_2 \in I_2$ there is $s_1 \in I_1$
s.t. $(s_1, s_2) \in B$

Notation: $M_1 \equiv M_2$

Bisimulation equivalence $M_1 \equiv M_2$

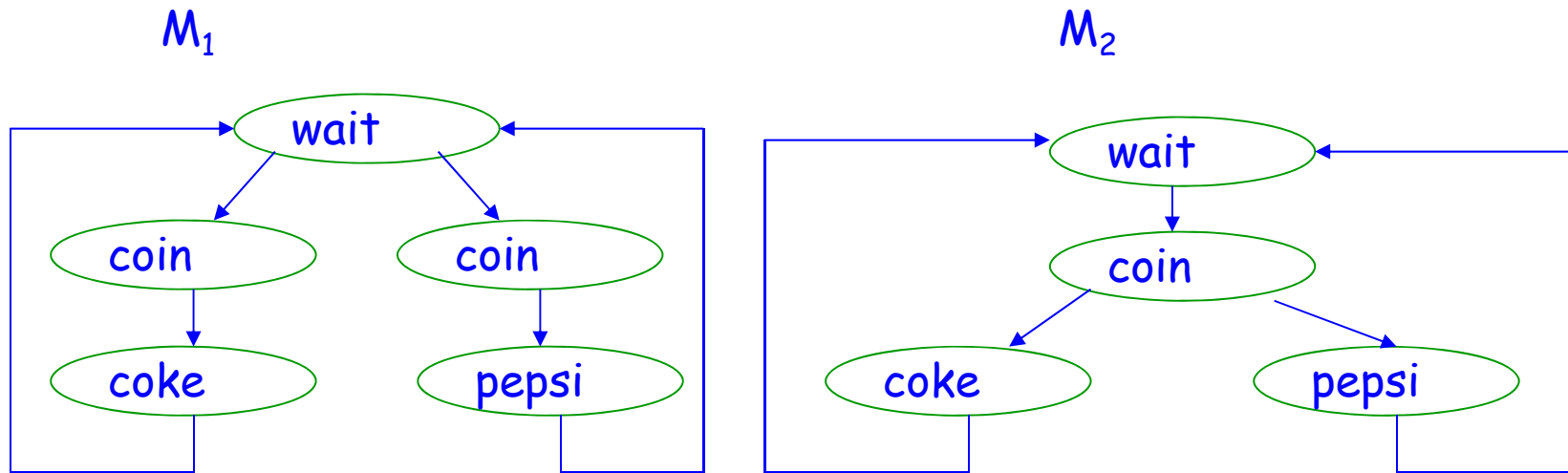


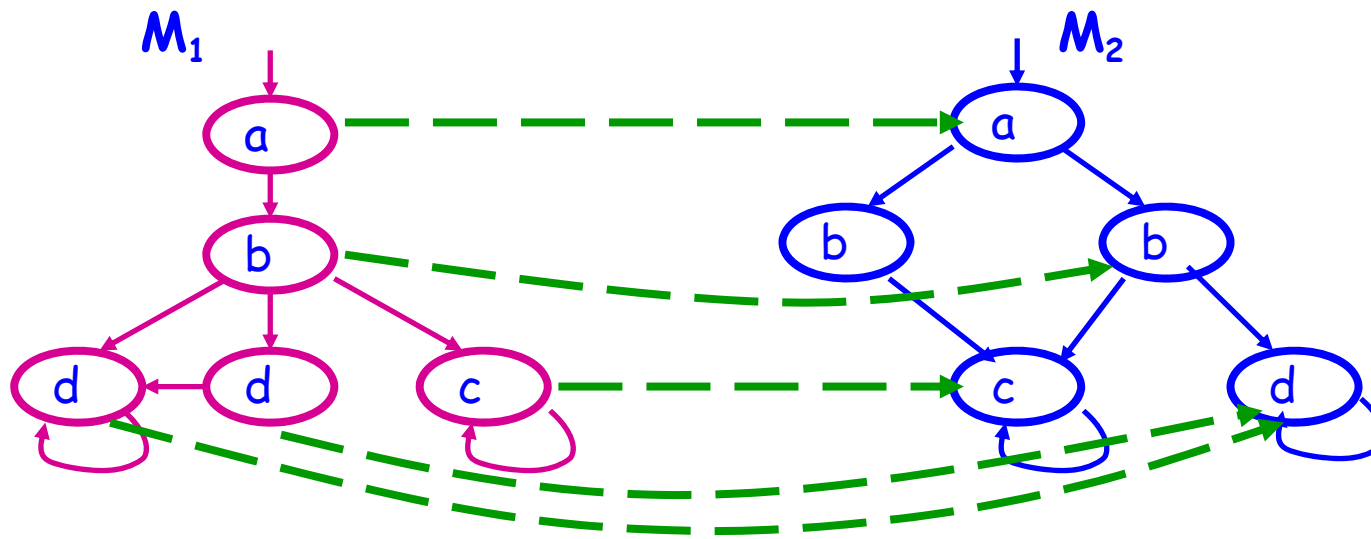
$$B = \{ (1, 1'), (2, 4'), (4, 2'), (3, 5'), (3, 6'), (5, 3'), (6, 3') \}$$



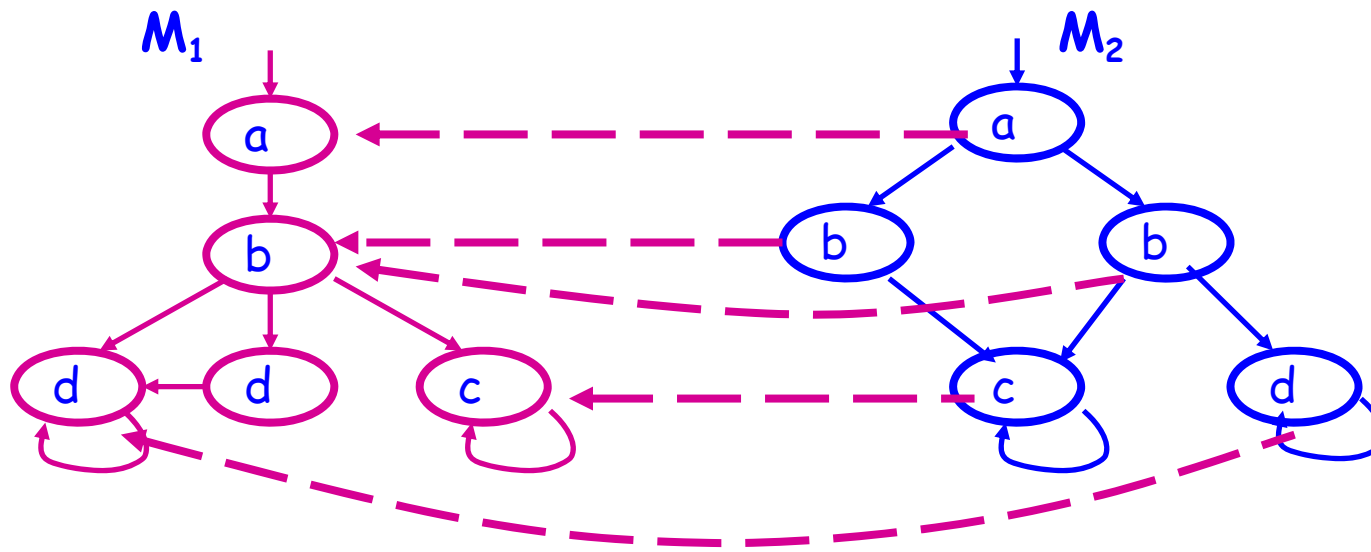
Simulation preorder

$$M_1 \leq M_2$$

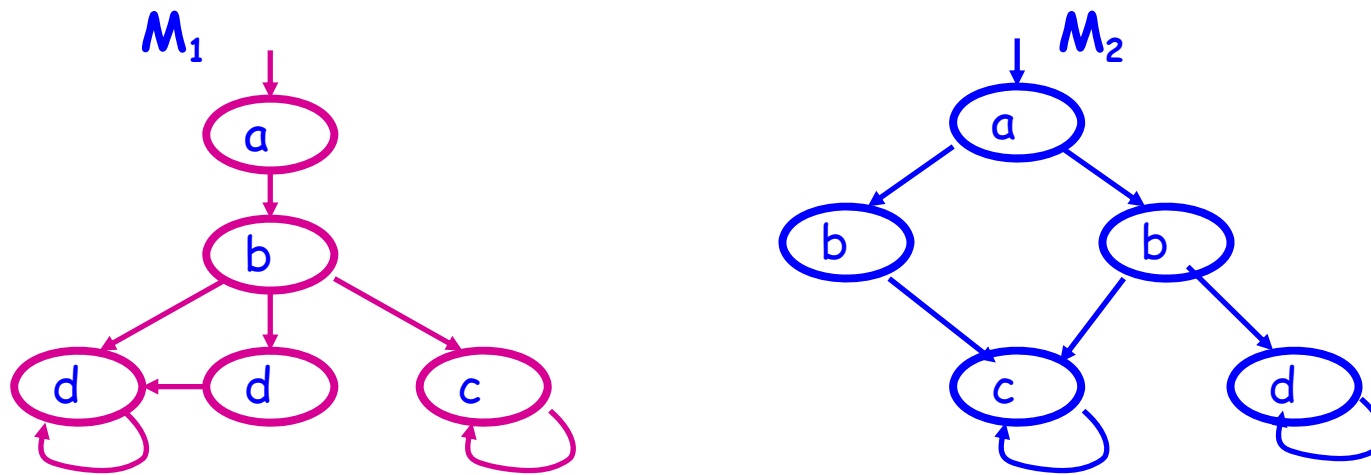




$$M_1 \leq M_2$$



$$M_1 \geq M_2$$



$M_1 \leq M_2$ and $M_1 \geq M_2$ but not $M_1 \equiv M_2$

since they do not agree on all CTL.

Example: $M_2 \models \text{EX AX } c$ $M_1 \not\models \text{EX AX } c$

(bi)simulation and logic preservation

Theorem:

If $\mathbf{M}_1 \equiv \mathbf{M}_2$ then for every **CTL*** formula φ ,

$$\mathbf{M}_1 \models \varphi \iff \mathbf{M}_2 \models \varphi$$

If $\mathbf{M}_2 \geq \mathbf{M}_1$ then for every **ACTL*** formula φ ,

$$\mathbf{M}_2 \models \varphi \implies \mathbf{M}_1 \models \varphi$$

Lemma:

If $B(s, s')$ then

- for every path $\pi = s_0, s_1, \dots$ from s there is a path $\pi' = s'_0, s'_1, \dots$ from s' such that for every i : $B(s_i, s'_i)$
- for every path $\pi' = s'_0, s'_1, \dots$ from s' there is a path $\pi = s_0, s_1, \dots$ from s such that for every i : $B(s_i, s'_i)$

We say that π and π' **correspond** and write $B(\pi, \pi')$

Proof:

Assume $B(s, s')$ and let $\pi = s_0, s_1, \dots$ be a path from s .

We construct $\pi' = s'_0, s'_1, \dots$ from s' by induction on the location i on π' .

Base:

We choose s'_0 to be s' . Therefore $B(s_0, s'_0)$.

Inductive step:

Assume $B(s_i, s'_i)$. $R(s_i, s_{i+1})$ since they are consecutive on π .

Therefore, there is t' such that $R(s'_i, t')$ and $B(s_{i+1}, t')$.

We choose s'_{i+1} to be t' .

The proof that for every π' there is a corresponding π is similar

Proof (continued):

Note: induction can prove a property only for a **finite** (possibly unbounded) set.

Not for infinite sets.

Here: π is infinite.

We proved that for every **prefix** of π there is a corresponding prefix of π'

Proof (continued):

Assume there is no path starting from s' that corresponds to π .

Then for every path from s' there is an i such that $B(s_i, s'_i)$ **does not hold**.

But this contradicts the previous proof which shows that π' we constructed has $B(s_j, s'_j)$ for every j

Theorem:

Let $B(s, s')$. Then for every **CTL*** formula f ,
 $s \models f \iff s' \models f$

Proof:

We show a simpler proof for **CTL**.

By induction of the structure of the formula.

Base:

- $f \in AP$

Step:

- $f = \neg f_1$
- $f = f_1 \vee f_2$

- $f = EX f_1$
- $f = E (f_1 \cup f_2)$
- $f = EG f_1$

Abstractions

- They are one of the most useful ways to **fight** the **state explosion problem**
- They should **preserve properties of interest**: properties that hold for the abstract model should hold for the concrete model
- Abstractions should be **constructed directly from the program**

Abstraction

- Removes or simplifies details
- Removes entire components

that are irrelevant to the property under consideration, thus reducing the model size (number of states and transitions)

- Manual abstraction requires great creativity
- Goal:
Automatically construct an abstract model that will preserve the required property

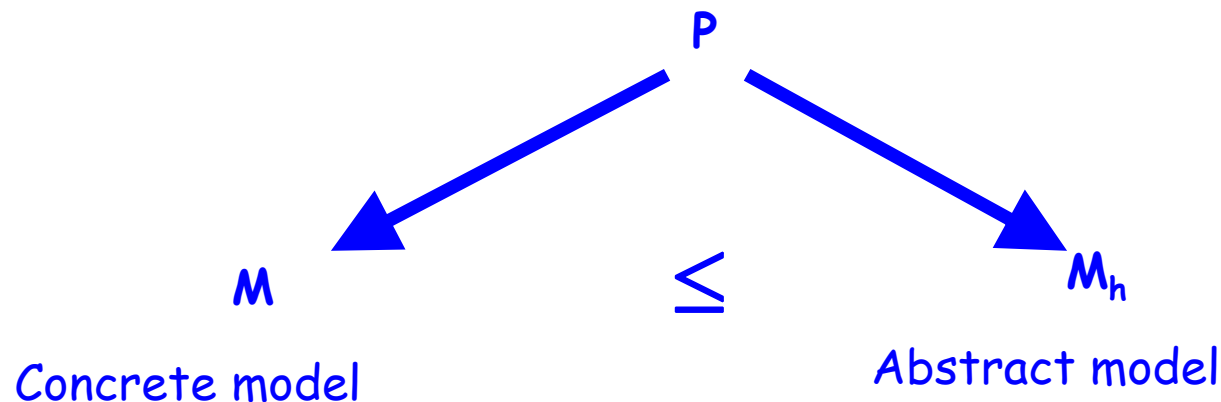
Use

- In model checking, a small abstract model M_A will replace the full, concrete model M
- The abstract model M_A has
 - less states and transitions
 - More behaviors
- M_A is an over-approximation of M
- M_A preserves ACTL / ACTL* properties
 - If $M_A \models f$ then $M \models f$

Outline for abstraction

- **Define** an abstract model that preserves the checked property
- Consider different **types** of abstractions
- **Automatically construct** an abstract model
 - Different constructions for different types
- **Automatically refine** it, if the abstraction is not detailed enough

- We first define an abstract model M_h based on a concrete (full) model M of the system
- Goal: constructing M_h directly from the program text



Abstraction preserving ACTL/ACTL*

We use **Existential Abstraction** in which the abstract model is an **over-approximation** of the concrete model:

- The abstract model has **more behaviors**
 - But no concrete behavior is lost
-
- Every ACTL/ACTL* property true in the abstract model is also true in the concrete model

ACTL*

- ACTL* is a subset of CTL* where
 - only **universal** path quantifiers are used
 - negation is restricted to atomic formulas

AG AF restart is an ACTL* formula

Existential Abstraction

Given an abstraction function $h : S \rightarrow S_h$, the concrete states are grouped and mapped into abstract states :

